



# HAL-CON

**2024 VENDOR INFORMATION PACKAGE**  
HALIFAX, NS | [HAL-CON.COM](http://HAL-CON.COM)

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Photo Credit: Rob Powell



# IMPORTANT INFORMATION

This vendor information package contains critical information for all vendors. Please read it carefully; you will be asked to confirm you have read and understand these guidelines when you apply, and these policies are strictly enforced. The term 'vendor' is used throughout this package to refer to vendors, artists, sponsors, exhibitors, and anyone else who will have a space on the Hal-Con vendor floor.

## COVID-19 STATEMENT

Hal-Con will follow all rules and restrictions for public gatherings set out by the Government of Nova Scotia and Public Health. These restrictions are subject to change without notice and vendors are expected to comply with these guidelines. An up-to-date version of restrictions can be found on the government website at:

<https://novascotia.ca/coronavirus/>

## CHANGES FROM LAST YEAR

- Deadlines and the cancellation policy for the year have changed, please see below. **Vendor applications will CLOSE on April 1st, 2024.**
- We now have 10'x10' booths available! 8'x10' booths have been phased out.
- Our layout has changed slightly for 2024 - All vendors will still be located on the fifth floor, along with our guest tables, sponsors and food court but will be changing in numbers to accommodate the larger booth sizes.
- Vendors who purchase one or more Tabletop

Vendor Spaces are limited to building their display on the top of their table. Free-standing displays behind the vendor table(s) are no longer allowed.

- Exhibitors who are applying for display purposes only and not selling anything will have a separate Exhibitor Application form.
- Use of the Hal-Con Logo and art of our mascot, Nelson, is no longer permitted to be sold on the vendor floor. Stay tuned for potential merchandising opportunities!
- The Programming Discount has been discontinued.

## THE VENUE

We are located in the [Halifax Convention Centre](#) at 1650 Argyle Street in Halifax, Nova Scotia; part of the Nova Centre complex.

## CONVENTION HOURS AND VENDOR FLOOR HOURS

Hal-Con 2024 Vendor Floor Hours :

These hours are remaining the same as last year based on vendor feedback we received.

**FRIDAY, NOV 8TH - 12 NOON - 7PM**

**SATURDAY, NOV 9TH - 9AM - 7PM**

**SUNDAY, NOV 10TH - 9AM - 6PM**

Attendees with specialty tickets can enter the convention at the above times, and regular ticket holders will enter a half an hour later.



# DEADLINES

**March 1st, 2024** - Vendor Applications open online at 12 (noon) p.m. AST on our website.

**April 1st, 2024** - Vendor Registration Closes. Any applications received after this date will be automatically waitlisted.

**April 15th ONWARD** - Applicants begin to be informed of their status. Invoices will be e-mailed. Minimum 25% deposit is due two weeks from the invoice date. This deposit is non-refundable, regardless of when a vendor cancels their space.

**August 31st, 2024 - Final Balance Due** - Any unpaid invoices will be cancelled and tables reassigned. Failure to fulfil payment will result in forfeit of 25% deposit.

Any new vendors acquired due to vacancies/cancellations during the month of August will be invoiced with payment in full due within 30 days.

Any new vendors acquired as a result of vacancies/cancellations during the month of September will be invoiced with full payment due within 10 days.

Any new vendors acquired as a result of vacancies/cancellations during the month of October will be invoiced with payment due upon receipt.

**October 1st, 2024** - Tentative date for the finalized list of vendors and layout map to be posted on our website. Hard deadline for changes in customization (extra tables, set up concerns). No requests for

changes can be considered after that time.

**October 1st, 2024** - Last day to request an additional vendor pass (same price as weekend pass). Limit of 1 per vendor.

## EXHIBITOR APPLICATION

Exhibitors are defined as nonprofits, displays, clubs and organizations who are not selling products, or anyone who does not intend to sell anything at the convention. The application process is the same as below for vendors.

All applications to join Hal-Con as an exhibitor must be submitted via the exhibitor application form on our website: [Become a Vendor](#)

All rules and regulations in this form that reference 'vendors' apply to exhibitors as well.

## VENDOR APPLICATION

All applications to join Hal-Con as a vendor must be submitted via our website application form: [Become a Vendor](#)

The application forms will be live on the website starting at **12 pm (noon) Atlantic Time on Friday, March 1st, 2024.**

Filling out an application does not guarantee your acceptance. Prior attendance as a vendor does not guarantee your acceptance. You will be notified that your application has been received and receive a copy



of your application by email. Please check that carefully and notify [vendors@hal-con.com](mailto:vendors@hal-con.com) immediately if there is an error so that we can correct it.

## **APPLICATION ACCEPTANCE PROCESS**

With the exception of one contest winner who has already been informed, there was no early registration for Hal-Con 2024. All potential vendors must apply when applications open in March.

Incomplete applications are not considered until complete applications have been reviewed, and will likely be rejected. Please fill out the form carefully.

- Please note, in order to be accepted as a vendor, you must be selling goods or services that align with pop culture, science fiction, fantasy, comic books, cosplay and/or gaming, with the exception of food vendors.
- Multi-level marketing firms are not accepted at Hal-Con.

We require a portfolio to process your application. Please enter a primary link to your work when filling out the application, and it is helpful if you have photos of your display/setup there. If you do not have a portfolio or website, please email us photos of your work after filling out the application. This is mandatory to be considered.

Applications are curated based on the following criteria, ranked in order of most to least important:

### **Adherence to our theme**

- Is this something our attendees want to see at Hal-Con?

- Do their products or services align with our theme? (Sci-fi/Fantasy/Gaming/Comics/Cosplay/Pop Culture)

### **Uniqueness**

- Is the vendor selling a product or service that has never been seen at Hal-Con before / has not been seen in recent years?
- Is their product / service / artstyle unique compared to the other vendors who have applied?
- If they are a returning vendor, do they have new products available?

### **Variety**

- Is the vendor selling a variety of products?
- Do they cater to multiple interests and demographics?

### **Quality of work**

- This is the least important criteria. We are not here to be art critics, but we do want our vendors to be successful at the con as well as have quality products for our attendees.

Applications are time stamped and we occasionally give preference to earlier applicants when choosing between similar vendors.

We support local, Atlantic-based businesses and artists, but we also encourage vendors from outside our area, from national and international locations, to apply and bring their unique artistry and retail vision to Hal-Con.

## **SPACE SHARING POLICY**

We permit sharing, but both applicants must each fill



out an application and indicate their intention to share with each other at the time of applying. Vendors are not permitted to sell, sublet or otherwise divide their space without having explicit approval from Hal-Con. Failure to disclose information on the original application and having someone share your table at the event without prior approval of the vendor team will result in immediate dismissal, with no refund and jeopardizing your status at future events.

Should the primary table holder decide to cancel, two options are available:

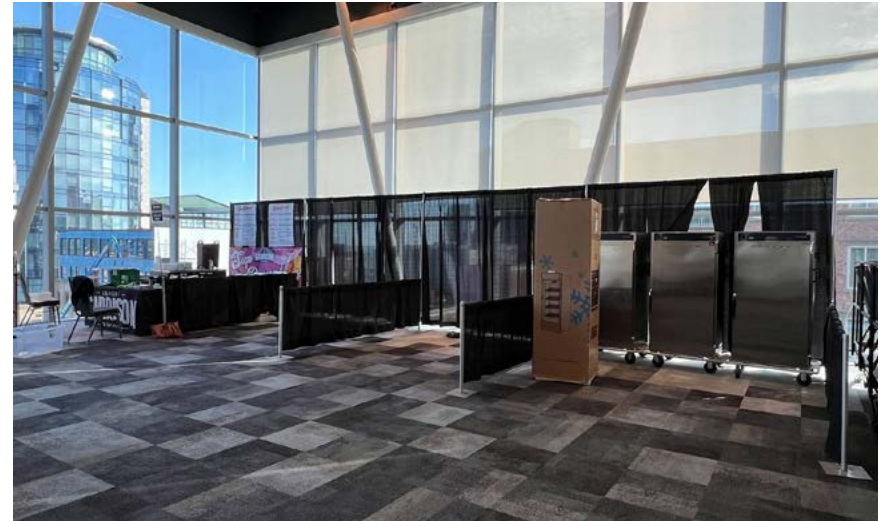
- The secondary space holder may take over the space as an individual. If the invoice is not yet paid, the balance is transferred to the name of the secondary space holder to be paid by the existing deadlines.
- Once the space is transferred to the secondary space holder, the only sharing option would be with an eligible vendor from the approved waitlist, at the discretion of the Vendor Team.

## WAITLIST

Unfortunately due to the high interest in our vendor floor and limited space, many potential vendors will be put onto our waitlist. We do not number our waitlist. If spaces open up we will look for something that is not already represented on our vendor floor. The next step, to maintain the balance and variety, is to replace a vendor with the same type of vendor; e.g. if a comic vendor withdraws, we will look for another comic vendor to replace them. Once waitlisted, we will contact you if a space becomes available.

## VENDOR PRICING

All prices are in CAD. HST is applicable (GST/HST: 811623024RT0001).



*Pictured: 10x10 Food Court Booths*

## BOOTHS

- **10x10 Food Court Booth** *(limit of 1 per vendor) Limited availability. For safety reasons, any vendors selling hot food or drink will be placed in the food court.*

Each booth includes 2 Vendor Weekend Passes, a 10x10ft booth with piping and drape (3ft sides; 8ft backdrop), open on one side, one 6ft table with skirting, a dedicated power supply, bottled water and 2 chairs.

**Each Booth costs \$650 + HST**



- **10x10 Booth** *(limit of 3 per vendor)*

Each booth includes 2 Vendor Weekend Passes, a 10x10ft booth with piping and drape (3ft sides; 8ft backdrop), open on one side, one 6ft table with skirting, a dedicated power supply, bottled water and 2 chairs. The booths are 10ft wide and 10ft deep, with the wider side facing the aisle.

**Each Booth costs \$650.00 + HST**

- **10x10 CORNER Booth** *(limit of 2 per vendor)*  
*Limited availability.*

\*Please note, vendors with an interactive element or who will otherwise draw crowds will be given preference for corner booths.

Each booth includes 2 Vendor Weekend Passes, a 10x10ft booth with piping and drape (3ft sides; 8ft backdrop), open on TWO sides, one 6ft table with skirting, a dedicated power supply, bottled water and 2 chairs.

**Each Booth costs \$750.00 + HST**

- **8x8 Booth** *(limit of 3 per vendor)*

Each booth includes 2 Vendor Weekend Passes, an 8x8ft booth with piping and drape (3ft side walls, and 8ft backdrop), open on one side, one 6ft table with skirting, a dedicated power supply, bottled water and 2 chairs.

**Each Booth costs \$525.00 + HST**



*Pictured: Two 8x8 booth spaces*

- **8x8 CORNER Booth** *(limit of 2 per vendor)*  
*Limited availability.*

\*Please note, vendors with an interactive element or who will otherwise draw crowds will be given preference for corner booths.

Each booth includes 2 Vendor Weekend Passes, an 8x8ft booth with piping and drape (3ft side walls, and 8ft backdrop), open on TWO sides, one 6ft table with skirting, a dedicated power supply, bottled water and 2 chairs.

**Each Booth costs \$625.00 + HST**

## **TABLES**

- **Half Tabletop Vendor Space** *(Limit of 1 per selling vendor)*

Includes 1 Vendor Weekend Pass, half of a 6ft table that will be shared with another vendor, bottles of water and 1 chair. You are entitled to one half of the space, and are not permitted to take up the space of your tablemate.

**Costs \$150.00 + HST**





*Pictured: Two full tabletop vendor spaces*

- **Tabletop Vendor Space** *(Limit of 2 per selling vendor)*

Each tabletop space receives 2 Vendor Weekend Passes, a 6ft table with coverings, bottles of water and 2 chairs.

**Each Table is \$275.00 + HST**

- **Exhibitor Table** *(Limit of 3 per vendor) Limited availability.*

\*Please note that exhibitor tables are discounted and limited to displays, societies, nonprofits and groups who are not selling any products or services at the convention. If you purchase an exhibitor table and break this rule you will be billed for the full vendor price.

Each tabletop space receives 2 Vendor Weekend Passes, a 6ft table with coverings, bottles of water and 2 chairs.

**Each Table is \$200.00 + HST**

## ADDITIONS

- **Extra Vendor Pass** *(Limit of 1 extra per table/booth)*  
Same price as a Hal-Con weekend pass.  
To be announced at: <https://hal-con.com/tickets>

- **Extra table rental for booth**  
Each booth comes with one 6ft table. Additional tables must be requested ahead of time, as there will be no option to add them on-site.

**\$50.00 + HST**

- **Power for table spaces**  
Please note that if you do not indicate you require power, there will be no option to add it on-site. If you purchase two tables you will be charged for a full outlet box, as there is no option to share or only activate half a box.

**\$75.00 + HST** for a single outlet, shared with the adjacent table

**\$150.00 + HST** for an exclusive power drop (two outlets)

## PAYMENT

### NON-REFUNDABLE DEPOSITS

The deposit is minimum 25% of the cost for your space. This is payable within two weeks of being invoiced. Without a deposit, Hal-Con will not hold your space. We have a significant waitlist. Non-payment of the deposit will result in your space being reallocated.





## METHODS OF PAYMENT

Invoices are sent through Quickbooks (online software) to your email. Our preferred payment method is via credit card directly through Quickbooks. Directions for email transfers will be on your invoice. Arrangements can be made to pay by cheque or money order by contacting [vendors@hal-con.com](mailto:vendors@hal-con.com) in advance. Cash is not accepted.

## CANCELLATION POLICY

- The 25% deposit is non-refundable at all times.
- Cancellation prior to August 31st will result in a 75% refund.
- Cancellation between September 1st and September 30th will result in a refund of 50%.
- Cancellation between October 1st and October 31st will result in a refund of 25%.
- Cancellation after October 31st is non-refundable.

Should the convention be cancelled for reasons other than war, fire, strike, government regulation, public catastrophe, anything considered to be an Act of God, Terrorism, Force Majeur, or the public enemy; you will be refunded the balance of all your payments. Refunds will not exceed the amount paid at any time. The refund will be provided to the original credit card used. Other methods of payment will be refunded by cheque and sent by mail.

## COMMUNICATION

Hal-Con will use the email address you provide during registration for all communication, including invoicing.

If there is a change in email address after you apply, please update us as soon as possible. Please ensure you provide one that you check regularly, as important information will be provided as we approach the convention.

## RULES FOR VENDORS AT HAL-CON

All vendors are subject to adhere to the policies listed on the Hal-Con website at <https://hal-con.com/policies> . These are subject to change.

### FULL DISCLOSURE OF ITEMS FOR SALE

All vendors must disclose their intended sale inventory at the time of application and will be vetted by Halifax Police and the venue before acceptance. All goods must adhere to local bylaws.

### INSURANCE

Any vendors who sell weapons, food, drink or other potentially hazardous materials will be required to show valid proof of liability insurance that covers their presence at the convention. Failure to produce said documents may result in immediate dismissal with no refund.

### PHOTOGRAPHY/VIDEOGRAPHY

There will be video taken on site; by Hal-Con, by the media, by film students, and by attendees alike. If you are unwilling to be filmed you should not enter the convention.



## ITEM SALES

- Hal-Con is a family friendly convention. Any materials of a mature nature for sale or distribution may result in the offending materials being removed. Refusal to remove the offending materials may result in expulsion from the convention.
- Vendors must exercise discretion that any items displayed do not cause great offence to attendees.
- Raffle tickets can be sold but they must be licensed by the province with the licence number clearly displayed on the ticket.
- All promotional activities will be limited to your space; Hal-Con must be informed of and pre-approve activities beyond traditional sales of merchandise and other items.

## COPYRIGHT POLICY

Hal-Con strives to be a forum where artists can sell their original work and good quality merchandise be available for sale.

- As a vendor, you are expected to hold all appropriate permissions for any merchandise you have for sale, and Hal-Con will comply with any requests from copyright holders and/or original artists to have that merchandise removed.
- The resale of unlicensed third party products is not allowed. This includes bootlegs, re-printed logos, and imitations or reproductions of official artwork. Any products not originally designed or created by the vendor themselves must be licensed merchandise.

## HAL-CON AND HAL-CON MASCOT ART

While appreciated, we will no longer allow art made

with the likeness of our mascot, Nelson, or the Hal-Con logo to be sold on the vendor floor without written permission from Hal-Con.

## AI GENERATED ART POLICY

Hal-Con Sci-Fi Fantasy Association (Hal-Con) values the creative arts and encourages the skill, craftsmanship and artistic achievement of the vendor community. Due to ongoing controversy relating to copyright infringement and uncertainty concerning the data being utilized by AI creation platforms, Hal-Con will not accept AI generated art and images as a medium sold by vendors in whole or in part of the items being presented and sold on the vendor floor. It is a vendors' responsibility to ensure no products violate this policy and hold all appropriate permissions for any merchandise they have for sale.

The consequences of violating the above policies may include but are not limited to: a request to remove items in whole or in part from the vendor floor, expulsion from the vendor floor without refund, or/and a temporary ban from applying to become a vendor for future Hal-Con events.

## SALES OF WEAPONS

Hal-Con permits the sale of weapons; however, sellers adhere to strict guidelines. Vendors selling weapons must be aware of, agree to, and comply with, Hal-Con's weapon policy:

- Weapons sold must be packaged for transport in a non-lethal fashion (ex. wrapped in a manner that protects other attendees).
- You must provide a complete inventory list in ad-



vance that will be reviewed by Halifax Regional Police.

- Any vendor selling items or weapons prohibited under Nova Scotia or Canadian law may have those items taken without compensation by Halifax Police, venue representatives, security, event staff, or other officials.
- If you do not declare your intention to sell weapons upon application and are accepted as a vendor, but choose to sell weapons, you will be removed from the event without compensation. Please be advised that both the venue and the Halifax Regional Police Department patrol the site to inspect merchandise for sale.
- All vendors selling weapons of any kind are required to have security personnel for the duration of the convention. Security will be organized by Hal-Con. The cost of security will be passed on to the weapons vendors at a cost of \$30 per hour, for each hour the vendor floor is open to the public. Overnight security is onsite and provided by the venue. Hal-Con will locate weapons vendors in the same area to minimize security needs.
- Purchased weapons will be transported by security to the coat check area and may only be picked up by attendees upon exiting the convention. No unguarded weapons will be allowed inside the convention.

## FOOD VENDORS

We have limited spaces available for food vendors. Applicants must be prepared to handle the large attendance of our convention as the demand for food and drink is quite high. Food vendors do not have to align with our 'geeky' theme, however those that do

may be given preference.

Should a Food Safety inspector visit the event, food vendors may be asked to provide their food sellers permit as proof that their goods were manufactured in a certified kitchen. Have your permit readily available.

## DISPLAYS

- **\*NEW\*** Vendors who purchase one or more Tabletop Vendor Spaces are limited to building their display on the top of their table. Free-standing displays behind the vendor's table(s) are not allowed.
- Tabletop Vendor Spaces are back-to-back with other vendors. Vendors must remain within their own space and not impede the space or movement of other vendors.
- Vendors are not permitted to adhere anything to the walls of the Convention Centre.
- The maximum display height is 11 feet from the floor. If your display differs from this please contact the vendor team and we will check if we can have it approved by the venue.
- Your displays may not open onto another vendor's space. Your customers cannot stand in your neighbors' space and browse your wares; that is unfair to your fellow vendors and creates confusion for attendees.
- If your display includes high-sided shelving, any sides facing another vendor's booth must be covered.
- Vendors must ensure all materials remain in their permitted space and do not interfere with human traffic flow or safe passage clearances established



by the venue.

- Vendor displays shall not inhibit the view of other vendors.
- If your display includes sound, music, lights, or videos, Hal-Con staff reserves the right to ask you to lower the volume or adjust the display so as not to impact other vendors or attendees.
- Vendors must endeavor to keep their space free of debris and/or materials that may be unsightly. Our vendor team circulates and will be happy to remove garbage for you.
- Open flames, or devices which utilize an open flame, are not permitted in the venue.
- A list and detailed description of any electrical equipment intended to be used on the vendor floor must be provided to the vendor team in advance of the convention (e.g. 3D printers, fridges, food and drink appliances, etc.). This will be vetted by the venue and the Halifax Fire Marshal.

## BADGES

- All vendors must wear their badges as identification at all times while on-site. This includes while in costume. Venue staff will not provide admittance to anyone without a pass.
- Hal-Con provides two (2) vendor badges with each full space purchased for use by vendors and staff. Vendor badges are transferable among staff, although the transfer must be made outside the convention.
- In 2024, we will allow the purchase of one (1) additional badge per vendor space when you submit your vendor application. *Limited numbers are available.* After October 1st, there will be no further opportunity to purchase additional vendor badges.

If you require more than that, you would need to purchase day or weekend passes through our regular ticket sale process. Please note that weekend passes sell quickly, do not delay.

- Vendor badges are only to be used by individuals working the vendor space.
- For security purposes, you will be asked to provide a list of names of staff members who will be using your vendor badges during the convention. The primary applicant is responsible for ensuring all of their staff are aware of our policies and regulations, and will be held accountable for their staff's behavior throughout the convention weekend.
- Vendor badges give the same access as a regular weekend pass, plus early access to the vendor floor only during set-up times. They do not have any other perks. **A vendor badge will not permit you to skip lines or enter specially-ticketed events.**
- Children under 16 cannot use vendor badges.
- Replacement badges will not be reissued if your badge is lost or stolen.

## SECURITY & FIRST AID

- Uniformed and undercover security will be present on-site during the convention show hours and after-hours; however, Hal-Con is not responsible for property loss or damage.
- The vendor floor will be secured and guarded by posted security during non-vendor show hours. Re-entry to attendees and vendors will not be permitted. Once the vendor areas have closed, you will have 30 minutes to finalize your area, after which you will not be permitted to remain in those areas, but are welcome to explore the other areas of the convention, provided you are displaying your ven-



- dor pass.
- First Aid volunteers will be available on-site in to respond to any medical needs until such time as the nature of the emergency can be determined.
- If you see or experience a medical emergency, immediately get in touch with venue staff, security, or a Hal-Con volunteer and we will get emergency services to respond.

## CODE OF CONDUCT

- Vendors must abide by Hal-Con's anti-harassment policy found on our website.
- Vendors in costume must comply with Hal-Con prop policies and costume policies at all times.
- Vendors shall observe and obey all Canadian laws, the by-laws of the municipality of Halifax, and rules imposed by the Venue.
- Vendors and their staff shall not defame, slander or otherwise harm the integrity of the convention through spoken, physical, electronic, written or any other means, at any time.

Should a vendor be found in violation of these laws or rules, prior to the convention or during, it may result in expulsion from the convention without refund and/or a ban from future events.

## OTHER RULES

- Hal-Con assumes no liability for loss or damage to vendor goods at any time during the convention, including load-in and tear down. Hal-Con staff and volunteers are not permitted to handle the goods of any vendor, including packing up or unloading vehicles.

- Upon being accepted to Hal-Con, vendors agree to have their space occupied during all hours that the vendor floor is open.
- Vendors should not leave early, show up late, or leave their space unattended for extended periods of time without informing Hal-Con staff. Each full-sized space comes with two vendor badges and extras can be purchased, if necessary, to staff your space. If a vendor needs a short break to attend a panel, use the washroom, get food, etc, Hal-Con staff and volunteers are available to watch your space. Hal-Con staff and volunteers can only sit at the table/booth for you and will not handle merchandise or perform any transactions. Please flag down a volunteer if you need a break, or contact the vendor team by email if you need to be away for an extended period.
- All vendors, once approved by the Vendor team, are subject to review by the venue and the Halifax Police Department. Should either of those reviews decline a vendor, Hal-Con will abide by that decision, and will not intervene.

## LOAD-IN AND LOAD-OUT

**LOAD-IN** *(anticipated based on previous years, pending confirmation from venue)*

**THURSDAY, NOV 7TH - Noon - 9:00PM**  
**FRIDAY, NOV 8TH - 8AM - 11:00AM**

In October, you will receive an email with instructions for loading-in. This will include scheduling your load-in time. The use of the loading bay requires a time slot or you could be turned away until time allows to load you in.



Please ensure all merchandise is carefully packaged for transport when loading in and out, as loading bay staff will be handling your items unless otherwise requested.

If carrying-in you MUST still check in through the loading bay with a member of the Vendor Team.

### **DISMANTLE**

You can start packing up on Sunday no earlier than 5PM but no carts or dollies are permitted in the vendor areas until after the convention closes at 6PM. All vendors must load out on Sunday night, without exception. There is no option to store merchandise at the venue after the convention has closed.

### **CARRY-OUT**

You are able to carry-out through any door of the building after the vendor floor closes at 6pm. Please note, in order to carry-out you must be able to do so in one load and no large items are allowed to go on the elevator.

If you are using the elevator to carry-out, attendees must be given priority of use to exit the building.

### **LOADING BAY LOAD-OUT**

If you are not able to carry-out in one load you must use the loading bay. If you are a large display with multiple booth spaces, you may be asked to yield to smaller vendors for load-out. Please plan accordingly as there may be a wait. We recommend having two people on site, one to escort your merchandise, and

the other to bring your vehicle around. Detailed load-out instructions will be circulated in advance of the convention.

## **PERKS**

### **PROGRAMMING DISCOUNT**

Unlike in previous years, we will no longer be offering programming discounts. Vendors are still free to apply for fan-run panels or workshops if they are interested in sharing their interests with attendees.

### **VIRTUAL VENDOR FLOOR**

<https://hal-con.com/directory-vendors>

Vendors accepted to Hal-Con 2024 will receive a three month free subscription to the virtual vendor floor on our website, included with the cost of their space. If you are already participating in our virtual vendor floor, you will be discounted the cost of three months on your invoice.

Any waitlisted applicants or vendors not participating in Hal-Con 2024 are welcome to apply to our virtual vendor floor, as long as your business or organization aligns with our theme. For more information, check out the Become a Vendor page on our website:

<https://hal-con.com/become-a-vendor>



## PARTNERS

We are pleased to promote the following Hal-Con partners, who have extended offers to our vendors:

### MARITIME TRAVEL

**Lisa MacIver** 902-429-7883  
[maciverl@maritimetravel.ca](mailto:maciverl@maritimetravel.ca)

*Whether travelling to Hal-Con from away, or you have to travel to book for other reasons, Lisa's at your disposal, your friendly neighbourhood travel agent.*

### Allen Print: Halifax Printing & Graphic Design

[www.allenprint.ca](http://www.allenprint.ca)

~10% discount for referred customers. Please reference Hal-Con 2024 when ordering.

Allen Print is a community focused company that's primary focus is to help our clients and communities grow. We strive to be a pillar of community involvement and support, and are actively pursuing this through various non-profit campaigns in support of local charities in our community.

*Whether you need business cards, vinyl banners, or graphic design services - we do it all.*

## QUESTIONS?

This information packet is the most comprehensive source of information for vendors, please refer to it when you have questions. It will remain posted on our website for your reference.

Should you require information that is not available in the vendor packet, please reach out to Hal-Con's vendor relations team at [vendors@hal-con.com](mailto:vendors@hal-con.com)

Please note that, during peak times such as application, final payment deadlines and in the days leading up to the convention, our email volume increases dramatically. We do our best to respond within 24 hours but appreciate your patience during our peak periods.

